# Linking KNP Instructional Resources to Add+VantageMR®

Add+VantageMR® is a professional development and set of assessment interviews created by the US Math Recovery Council. For more information about this training, please go to https://

www.mathrecovery.org. Through AVMR, teachers learn numeracy progressions as well as assessment tools for determining a student's progress along these progressions.

The activities in the KNP bank of Instructional Resources are aligned to the AVMR progressions in all strands except Fractions. The prefix indicates the targeted strand and the suffix indicates the targeted level. For example, activity Nb 1109.5 targets backward counting and is designed to move a student from AVMR level 4 to level 5 in backward counting.

#### **Numeracy Strand**

The prefix indicates the numeracy strand: Number Words and Numerals

[Nf] – Number words forward

[Nb] – Number words backward

[Ni] – Numeral ID

[A] Addition and Subtraction

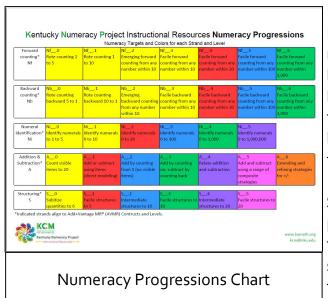
[S] Structuring within 5, 10 or 20

[M] Multiplication and Division

[T] Base Ten Arithmetical Strategies

**[F]** Fractions (not aligned to AVMR)

Each strand and level has been assigned a color which can be seen in our Numeracy Progressions Chart. The color system was developed by teachers to organize activities and instructional materials. The colors are used in the KNP on the student instructions page for easy identification by both teacher and student. Some teachers additionally use colored stickers, colored folders, and/or labeled bins to make identifying the color of an activity easier.



For example, all Nb level 4 activities are designated red and target backward counting within 30. Nb level 5 activities are designated blue and target backward counting within 100. Many teachers find that the color system lets them easily distinguish between these activities, using the appropriate one for a specific student or group.

Students can also use the color system to track progress and select activities. For example, a teacher might have their Nb activities in a tub. Each student would be assigned a color depending on their current progress and would be given the freedom to choose any Nb activity in their

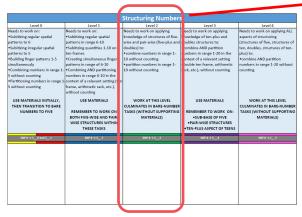
designated color. It's important to note that a color in one strand does NOT indicate a student will be the same color in a different strand. Teachers with AVMR training will have the tools and knowledge to determine a student's point in each progression.

#### **Resources for linking KNP and AVMR**

AVMR teachers may find the following resources useful when using the KNP.

Differentiation worksheets are organizers that link AVMR Constructs and Levels to KNP resources.

• Tub labels can be used for organizing materials.



Example of a Differentiation worksheet

Reminder of key components of this level in the AVMR progression

Indicates appropriate KNP activities. In this case, we recommend Structuring level 3 activities to move students FROM level 2 TOWARD Level 3

Space to either list students or make notes about instructional activities.

#### Structuring Numbers

Level 2

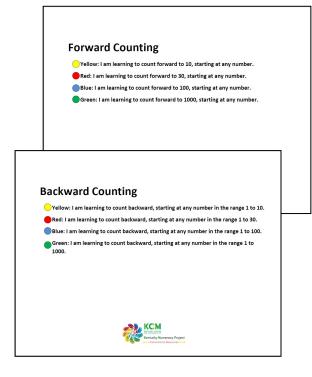
Needs to work on applying knowledge of structures of fivewise and pair-wise (five-plus and doubles) to:

- combine numbers in range 1 without counting
- partition numbers in range 1-10 without counting

WORK AT THIS LEVEL
CULMINATES IN BARE-NUMBER
TASKS (WITHOUT SUPPORTING
MATERIALS)

KNP # → S\_\_.3

#### Tub labels



### Kentucky Numeracy Project Instructional Resources Numeracy Progressions

Numeracy Targets and Colors for each Strand and Level

Forward counting* Nf	Nf0 Rote counting 1 to 5	Nf1 Rote counting 1 to 10	-				
Backward counting* Nb	Nb0 Rote counting backward 5 to 1	Nb1 Rote counting backward 10 to 1	Nb2 Emerging backward counting from any number within 10	counting from any	Nb4 Facile backward counting from any number within 30	<del></del>	,
Numeral Identification* Ni	Ni0 Identify numerals to 1 to 5	Ni1 Identify numerals 0 to 10	Identify numerals	Ni3 Identify numerals 0 to 100	Ni4 Identify numerals 0 to 1,000	Ni5 Identify numerals 0 to 1,000,000	
Addition & Subtraction* A	A0 Count visible items to 20	using items	Add by counting from 1 (no visible	A3 Add by counting on; subtract by counting back	A4 Relate addition and subtraction	Add and subtract using a range of	A6 Extending and refining strategies for +/-
Structuring*	S0 Subitize quantities to 6	S1 Facile structures to 5		S3 Facile structures to 10	S4 Intermediate structures to 20	S5 Facile structures to 20	

<sup>\*</sup>Indicated strands align to Add+Vantage MR® (AVMR) Contructs and Levels.



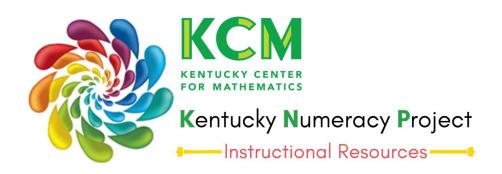
### Kentucky Numeracy Project Instructional Resources Numeracy Progressions

Numeracy Targets and Colors for each Strand and Level

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Base Ten Arithmetical Strategies* T	T0 Emerging understanding that 2-digit numbers are composed of tens and ones	T1 Solve 2-digit +/- with materials by counting by 10s OR by 1s	T2 Solve 2-digit +/- with materials using strategies based on place value	T3 Beginning to solve 2-digit +/- without materials using strategies based on place value	T4 Solve 2-digit +/- without materials using a range of strategies	T5 Solve 3-digit +/- without materials using a variety of strategies	T6 Extending and refining efficient strategies for multidigit +/-
Multiplication and Division* M	M0 No activities at the level	M1 Build and share items into equal groups	M2 Count equal groups using stress or skip counting	M3 Count items arranged in equal groups with only group markers visible (items within groups are not visible)	M4 Multiply and divide within 100 using counting strategies	M5 Multiply and divide within 100 using a range of strategies	M6 Extend and refine efficient strategies for multiplication & division
Fractions F	F0 Whole number foundations; introduce manipulative	F1 Emerging partitioning (e.g. partitioning to create halves, thirds, etc.)	F2 Facile partitioning (e.g. verifying a shape has been partitioned into fourths or eighths)	F3 Beginning to understand a fraction as a measure, i.e. interpret $\frac{3}{4}$ as the size of 3 onefourth pieces.	F4 Understand a fraction as a measure	F5 Comparing fractions	F6 Extend and refine fraction understandings

<sup>\*</sup>Indicated strands align to Add+Vantage MR® (AVMR) Contructs and Levels.







#### **Using Numeracy Progressions**

KNP activities are organized into Task Groups, a set of 4-7 related activities aligned to a numeracy progression. All activities within a task group share the same 4 digit number task group ID number. The prefix indicates the instructional strand, and the suffix, indicates the level of the activity. Within a strand, all activities with the same level will also be the same color and comparable in complexity. The example below shows the progression of one task group in the Structuring Strand.

Activity ID #	Color	Activity Name	Mathematical Task
S 2211.0	Yellow	Pyramid (Match to 5)	Students match cards representing the same amount within 5. Cards available include dot patterns, 5 frames, finger patterns, numeral, and word cards.
S 2211.1	Red	Pyramid (Make 5)	Students match two cards with a sum of 5. Cards available include dot patterns, 5 frames, finger patterns, numeral, and word cards.
S 2211.2	Blue	Pyramid (Make 10, 10 frames)	Students match two cards with a sum of 10. Cards available include both a numeral and ten frame representation.
S 2211.3	Green	Pyramid (Make 10, numeral cards)	Students match two numeral cards with a sum of 10.
S 2211.4	Purple	Pyramid (Make 20, double 10 frames)	Students match two cards with a sum of 20. Cards available include both a numeral and double ten frame representation.
S 2211.5	Pink	Pyramid (Make 20, numeral cards)	Students match two numeral cards with a sum of 20.

As the level number increases, activities increase in complexity.

In this example, note the increasing number range and choice of materials.

FNWS - Forward Number Word Sequences							
Level 0	Level 1 and 2	Lev	el 3	Level 4			
Needs to work on counting sequence 1-10 (*start-stop	Needs to work on "Number Word After" in range 1-10	Needs to work on counting sequence 1-	Needs to work on "Number Word After"	Needs to work on counting sequence 1-	Needs to work on "Number Word After"		
counting sequences)	_	30 (*start-stop	in range 1-30	100 (*start-stop	in range 1-100		
		counting sequences)		counting sequences)			
KNP # → Nf0 and Nf1	KNP # → Nf2 and Nf3	KNP # → Nf4		KNP # → Nf5			

BNWS - Backward Number Word Sequences								
Level 0	Level 1 and 2	Level 3		Level 4				
Needs to work on counting	Needs to work on "Number Word	Needs to work on	Needs to work on	Needs to work on	Needs to work on			
sequence 10-1 (*start-stop	Before" in range 10-1	counting sequence 30-	"Number Word	counting sequence 100-	"Number Word			
counting sequences)		1 (*start-stop counting	Before" in range 30-1	1 (*start-stop counting	Before" in range 100-1			
		sequences)		sequences)				
KNP # → Nb0 and Nb1	KNP # → Nb2 and Nb3	KNP # → Nb4		KNP # → Nb5				

NID - Numeral Identification							
Level 0	Level 1	Level 2	Level 3	Level 4			
Needs to work on identifying							
numerals 0-10	numerals 0-20	numerals 0-100	numerals 0-1000	numerals 0-1,000,000			
KNP # → Nf0 and Nf1	KNP # → Ni2	KNP # → Ni3	KNP # → Ni4	KNP # → Ni5			

Structuring Numbers								
Level 0	Level 1	Level 2	Level 3	Level 4				
Needs to work on:		Needs to work on applying	Needs to work on applying	Needs to work on applying ALL				
•Subitizing regular spatial			knowledge of ten-plus and	aspects of structuring				
patterns to 6	j.	wise and pair-wise (five-plus and		(structures of five, structures of				
•Subitizing irregular spatial		doubles) to:	•combine AND partition	ten, doubles, structures of ten-				
patterns to 5		•combine numbers in range 1-	numbers in range 1-20 in the	plus) to:				
•Building finger patterns 1-5		10 without counting	context of a relevant setting	•combine AND partition				
simultaneously	patterns in range of 6-10	•partition numbers in range 1-	(double ten frame, arithmetic	numbers in range 1-20 without				
•Combining numbers in range 1-		10 without counting	rack, etc.), without counting	counting				
5 without counting	numbers in range 6-10 in the							
	context of a relevant setting (ten							
5 without counting	frame, arithmetic rack, etc.),							
	without counting							
USE MATERIALS INITIALLY,	USE MATERIALS	WORK AT THIS LEVEL	USE MATERIALS	WORK AT THIS LEVEL				
THEN TRANSITION TO BARE		CULMINATES IN BARE-NUMBER		CULMINATES IN BARE-NUMBER				
NUMBERS TO FIVE	REMEMBER TO WORK ON	TASKS (WITHOUT SUPPORTING	REMEMBER TO WORK ON:	TASKS (WITHOUT SUPPORTING				
	BOTH FIVE-WISE AND PAIR-	MATERIALS)	•SUB-BASE OF FIVE	MATERIALS)				
	WISE STRUCTURES WITHIN		PAIR-WISE STRUCTURES					
	THESE TASKS		•TEN-PLUS ASPECT OF TEENS					
KNP # $ ightarrow$ S0 and S1	KNP # → S2	KNP # → S3	KNP # → S4	KNP # → S5				

Arithmetical Strategies - Addition and Subtraction							
	<b>Unitary Thinkers</b>		Composit	e Thinkers			
=	in a group after seeing	•connecting work with materials to symbolic (slowly introducing the symbolic numerals under the screens to	ways to solve	Construct 4  Needs to work on connecting structuring knowledge to additive and subtractive tasks (employing a range of non-count-by-one strategies).			
"I have some blue counters and some white counters. How many do I have altogether?"	many do I have altogether?"  *begin with 2-3 hidden in regular dot pattern  *next use 2-3 in random order	(any range of numbers with which the student is facile)  "I have counters here (show quickly), and four more. How many altogether?"  Move to covering both addends and covered subtraction tasks.	Use of settings such as these support movement from Construct 3 to Construct 5. Connect to Structuring Strand.  Activities could include flashing the image and asking questions such as:  *How many did you see?  *How many more would make 20?  *What if I added two?  *What if I took three away?  * How did you figure that out?				
KNP # $\rightarrow$ A0 and A1	KNP # → A2	KNP # → A3	KNP # → A4	KNP # → A5			

	Conceptual Place Value (Base Ten Reasoning)							
Construct 0  Needs to work on grouping items into 10s; counting by 10s on the decade in the context of materials	Construct 1  Needs to work on counting by	Construct 2  Needs to work on solving 2 digit addition and subtraction tasks with the gradual removal of materials; record mental strategies with notation	Construct 3  Needs to work on using varied mental strategies for solving 2 digit addition and subtraction tasks without materials; i.e. "can you solve in a different way?"	Construct 4-5  Needs to add and subtract 3 digit numbers using a range of mental strategies				
"30, 40, 50, 60,"	(a bundle is shown, then placed under the screen as counting continues)  "31, 41, 51, 61,"	+10 +10 +10 +1 +1 +1 +1 +1 46 56 66 76 77 78 79 80 81	JUMP SPLIT- JUMP  OVER-JUMP  TRANSFORM	Put all of the skills together!				
KNP # → T0 and T1	KNP # → T2	KNP # → T3	KNP # → T4	KNP # → T5				

	Multiplicatin and Division							
Construct 0	Construct 1	Construct 2	Construct 3	Construct 4-5				
Needs to work on putting items in equal groups; sharing items equally	Needs to work on counting visible, pre-grouped items and associate stress and skip counting with quantities	Needs to work on counting groups of items where individual items are not visible	Needs to work on counting groups within a group of non- visible items; different ways to break a whole group down without perceptual markers	Needs to work on recall or quick computation of basic mult/div facts; work on recognizing inverse relationship of mult/div and commutativity of mult				
+	Work on	stress or skip counting the	roughout —	<del></del>				
"You have 20 cookies. If you shared them equally among five people, how many cookies would each person get?"  KNP # → M0 and M1	"How many dots all together?"  KNP # → M2	If you know that there are six rows of four dots, how many dots are there all together?"  KNP # → M3	"If you know that there are six rows of four dots, how many dots are there all together?"  KNP#→M4	"How many rows like this would you need to uncover to show 8 dots? What about 16? What about 32?"  ■■■■■■■■■■■■■■■■■■■■■■■■■■■■■■■■■■■				
				No orbital as Court ou four North amount				

# **Forward Counting**

- Yellow: I am learning to count forward to 10, starting at any number.
- Red: I am learning to count forward to 30, starting at any number.
- Blue: I am learning to count forward to 100, starting at any number.
- Green: I am learning to count forward to 1000, starting at any number.



# **Backward Counting**

- Yellow: I am learning to count backward, starting at any number in the range 1 to 10.
- Red: I am learning to count backward, starting at any number in the range 1 to 30.
- Blue: I am learning to count backward, starting at any number in the range 1 to 100.
- Green: I am learning to count backward, starting at any number in the range 1 to 1000.



# **Numeral Identification (NID)**

- Yellow: I am learning to read numerals 1 to 10.
- Red: I am learning to read numerals 1 to 20.
- Blue: I am learning to read numerals 1 to 100.
- Green: I am learning to read numerals 1 to 1000.
- Purple: I am learning to read numerals 1 to 1,000,000.



### **Addition and Subtraction**

- Yellow: I am learning to count items I can see.
- Red: I am learning to add by counting two groups of items that I can see.
- Blue: I am learning to add items I can't see by counting from 1.
- Green: I am learning to count on to add. I am learning to count back to subtract.
- Purple, Pink & Orange: I am learning to use different strategies to add and subtract.



### **Structuring Numbers**

- Yellow: I am learning to subitize amounts up to 6.
- Red: Facile to 5
  - I am learning to immediately show amounts up to 5 on my fingers.
  - I am learning to easily (fluently) add and subtract within 5.
- Blue: Intermediate to 10
  - I am learning to quickly recognize amounts up to 10 (shown pair-wise or five-wise).
  - I am learning to immediately show amounts up to 10 on my fingers.
  - I am learning to add and subtract within 10 with support of materials such as dot card or fingers.
- Green: Facile to 10
  - I am learning to easily say numbers that add together to make any number up to 10.
  - I am learning to easily (fluently) add and subtract within 10.
- Purple: Intermediate to 20
  - I am learning to easily add doubles and near doubles to 20
  - I am learning to easily add 10 to any number 1-10. I am learning to easily separate the numbers 11 to 20 into 10 and some more.
  - I am learning to add within 20 with support of materials such as ten frames or a rekenrek.
- Pink: Facile to 20
  - I am learning to easily (fluently) add and subtract within 20.



# Place Value (Tens and Ones)

- Yellow: I am learning to add or subtract (ones or groups of ten only) with materials within 100
- Red: I am learning to add or subtract within 100 with materials
- Blue: I am learning to add or subtract within 100 without materials
- Green: I am learning to add or subtract within 100 using lots of different strategies
- Purple: I am learning to add or subtract within 1000 using lots of different strategies



# **Multiplication and Division**

- Red: I am learning to share items into equal groups. I am learning to make equal groups. I am learning to describe items arranged into equal groups.
- Blue: I am learning to count items arranged into groups using stress or skip counting.
- Green: I am learning to figure out "how many" if items are arranged into groups and I can see the groups and not the items in the group.
- Purple: I am learning to multiply and divide. I usually count to solve.
- Pink and Orange: I am learning to efficiently multiply and divide. I use known facts, the inverse relationship between multiplication and division, and other strategies.

